



Strawberry Shark Tank!

1. Teams will work together to design a **strawberry container** using the supplies provided, and keeping the following questions in mind:
 - a. How many strawberries will your container hold? Is it realistic for use?
 - b. What are your reasons for constructing your container this way?
 - c. What makes your container stand out from the "competition?" How is it unique?
2. Teams will have 20 minutes to plan, design, and construct. Don't forget to come up with a Team Name!
3. Teams will elect one person to serve as a panel judge for the Shark Tank. Judges will score on three criteria: Is the design realistic, creative, and complete?
4. The rest of the team will give the elevator "pitch" to the judges (or teams can elect to have only one person give the "pitch").
5. Judges will score the presentations, and determine the winning design!



Ag in the Classroom